

Destination ImagiNation is a non-profit organization for students which promotes creativity, critical thinking, teamwork, time, project, and resource management, and problem-solving skills that will last a lifetime. DI Challenges are multi-faceted and have open-ended answers, empowering participants to create solutions that are imaginative, original, divergent and ingenious!

Students work together in teams of up to 7 children under the direction of a team manager, typically a parent of one of the children on the team. Teams are organized on four levels: grades K through 2, grades 3 through 5, grades 6 through 8, and high school. Grades K-2 have their own non-competitive Early Learning challenge to solve. All of the other levels choose from the same six challenges and compete against teams at their own level who have chosen the same challenge.

Each spring, teams from all over the world present their unique solutions at regional tournaments. Dartmouth will participate in the Massachusetts Destination ImagiNation (MADI) Regional Tournament in March. Teams who win at this level next compete at the MADI State Tournament in April at Worcester Polytechnic Institute (WPI). Teams who place first or second here earn the right to participate in Global Finals at the University of Tennessee at Knoxville at the end of May.

You should know that each team who participates in a MADI regional tournament must provide one adult volunteer to work at ANY tournament, usually as an “appraiser”. (DI does not “judge” students; it “appraises” their solutions.) This requirement is mandated by MADI and there are serious penalties to each team that does not provide an appraiser.

Challenge Previews for the 2017-2018 Season

Technical: MAZE CRAZE

- Design and build a device to navigate a tournament-provided maze.
- Design and build a prop that transforms in the maze.
- Design and build a way to remove an object from the maze.
- Create and present a story about a journey through the maze.
- Create and present two Team Choice Elements that show off the team’s interests, skills, areas of strength, and talents.

Scientific: UNLIKELY ATTRACTION

- Explore scientific concepts used in amusement park attractions.
- Design and build an attraction that uses scientific concepts during its operation.
- Create and present a story that features the attraction operating in an unlikely location.
- Portray the unlikely location using sights and sounds.
- Create and present two Team Choice Elements that show off the team’s interests, skills, areas of strength, and talents.

Fine Arts: CHANGE OF TUNE

- Create and present a musical that includes a change in plans.
- Include music and lyrics that enhance the storytelling.
- Create and present a spectacle as part of the musical.
- Design and integrate a set change into the musical.
- Create and present two Team Choice Elements that show off the team’s interests, skills, areas of strength, and talents.

Improvisational: TREASURE!

- Research different cultures and famous explorers.
- Create and present an improvisational skit about a quest to return a lost cultural treasure to its owner.
- Integrate two explorers and a prop into the quest.
- Show how characters work together to overcome a setback.

Structural: DROP ZONE

- Design, build and test a freestanding structure that can withstand impacts from dropped weights.
- Tell a story about a sudden event with dramatic impact.
- Design and create a visible or audible depiction of the story’s sudden event.
- Create and present two Team Choice Elements that show off the team’s interests, skills, areas of strength, and talents.

Service Learning: INSIDE IMPACT

- Identify, design, carry out, and evaluate a project that addresses a need in a real community.
- Create a live presentation that highlights the project and the impact it made on the community.
- Create infographics that include information about the project.
- Create a storage device that transforms as the story of the project unfolds.
- Create and present two Team Choice Elements that show off the team’s interests, skills, areas of strength, and talents.

Early Learning: FRIENDS EVERYWHERE

- Explore how children of different cultures live, learn and play.
- Create and present a play that tells a story about 2 different cultures.
- Present similarities and differences between the 2 cultures.
- Design and build a prop that will transform and be used in 2 different ways.
- Create costumes and scenery to help tell the story.

2017 – 2018 Dartmouth Destination ImagiNation Team Member Registration

To become a member of a Dartmouth Public Schools DI team for the 2017-2018 Destination ImagiNation season, please submit the following to your school's office or the Administration Building at 8 Bush Street no later than FRIDAY, SEPTEMBER 29, 2017:

Completed registration form

Non-refundable registration fee: \$75* check (\$65* for grades K-2) payable to "Dartmouth Public Schools/DI" [High school students should note the \$75 DI fee is a separate fee from the Dartmouth High School Activity Fee.]

*If the registration fee presents a hardship which will prevent you from participating in DI, please contact Secretary to the Superintendent Joan Boucher at joanboucher@dartmouthschools.org or 508-997-3391 and other arrangements may be made.

The Dartmouth DI fee covers the cost of Destination ImagiNation membership, tournament registration fees, materials for teams' challenge solutions, and Dartmouth DI t-shirts. In addition to the fee, parents may be asked to contribute to the cost of team meeting snacks.

Student Name: _____

Parent/Guardian Name: _____

Phone #: _____ Parent email: _____

Address: _____

Student's School: _____ Grade: _____

T-Shirt Size: Youth M Youth L Youth XL Adult S Adult M Adult L Adult XL

OPTIONAL INFORMATION to help us place you on a team (complete *any* info you think will help us):

● I participated in DI last year on a(n) _____ level team managed by _____ and I would like to remain on that team.

*The level at which the team will compete this year is determined by the highest grade of any student on that team.

● Teammates I would like to participate with: _____

● Team Manager on whose team I would like to participate: _____

● Challenge I am interested in solving: (choose one or two, or list them in order of your preference)

_____ Technical: MAZE CRAZE

_____ Scientific: UNLIKELY ATTRACTION

_____ Structural: DROP ZONE

_____ Fine Arts: CHANGE OF TUNE

_____ Improvisational: TREASURE!

_____ Service Learning: INSIDE IMPACT

_____ Students in grades K – 2 take on the Early Learning challenge FRIENDS EVERYWHERE

How did you hear about DI? a friend who "does DI" a parent of a Dler PTO email blast flyer
Chronicle article past participant other _____

Please know that each team meets according to the VOLUNTEER Team Managers' schedules and that DI involves a serious commitment of time and effort on the part of all team members. If you have any questions about Dartmouth DI, please contact Casey DeMello at cdemello35@gmail.com or (508) 985-8438.